ON THE ABSOLUTE VALUE OF THE SO(3)–INVARIANT AND OTHER SUMMANDS OF THE TURAEV–VIRO INVARIANT

MAXIM SOKOLOV

Chelyabinsk State University ul. Br. Kashirinykh, 129 454136 Chelyabinsk, Russia E-mail: sok@cgu.chel.su

1. Introduction. It was proved in [S1] and [S2] that each Turaev-Viro invariant $TV(M)_q$ for a 3-manifold M is a sum of three invariants $TV_0(M)_q$, $TV_1(M)_q$, and $TV_2(M)_q$ (for definition of the Turaev-Viro invariants, see [TV]). It follows from the Turaev-Walker theorem (see [T1], [W]) that if q^2 is a primitive root of unity of an odd degree then, up to normalization, $TV_0(M)_q$ coincides with the square of the modulus of the so-called SO(3)-invariant $\tau_e(M)$ defined in [T2]. For a connection between SO(3)-invariants and the Reshetikhin-Turaev invariants, see [KM] and [BHMV].

With a help of suitable normalizations we make the numbers $(TV_0(M)_q + TV_2(M)_q)$, $TV_0(M)_q$, and $TV_1(M)_q$ to be invariant under removing of 3-balls. That allows us to define these three invariants on a triangulation of a closed 3-manifold M.

It is natural to relate the invariants $TV_N(M)$, N=0,1,2, to the Turaev-Viro invariants. Here we show that for every 3-manifold M the following holds:

$$TV_0(M)_q + TV_2(M)_q = \frac{1}{2}(TV(M)_q + TV(M)_{-q}),$$

 $TV_1(M)_q = \frac{1}{2}(TV(M)_q - TV(M)_{-q}).$

At the end of the paper we present a few tables. There are a lot of numerical tables of the Turaev–Viro and Reshetikhin–Turaev invariants (see, for instance, [KL1], [KL2], [N], [S2]). An advantage of our tables is that the values of the invariants are presented as polynomials on q with integer coefficients.

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In this version we added a definition of the invariant TV_1 on a triangulation, Lemma 3 and Remark 5 in section 6, some remarks about the tables. We also corrected the definition of an odd edge in section 6.

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2. Simple polyhedra and their local moves. A 2-dimensional polyhedron X is called *simple* if the link of any point of X is homeomorphic to one of the following polyhedra: (1) a circle, (2) a circle with two radii, (3) a circle with three radii, (4) the segment [0,1], (5) a wedge of three segments with a common endpoint.

The set of points of a simple polyhedron X having links of types (4) or (5) is called a boundary of X and denoted by ∂X . The points with links of type (3) are called vertices of X. By an edge of X we mean a connected component of the set of points having the links of type (2).

Simple polyhedra are also called fake surfaces. This class of polyhedra generates the class of special polyhedra. Recall that a simple polyhedron X is called *special* if $\partial X = \emptyset$ and each 2-component of X is a 2-cell.

A simple polyhedron X with $\partial X = \emptyset$ is called a *simple spine* of a compact 3-manifold M with $\partial M \neq \emptyset$ if there exists an embedding $i: X \to M$ such that $M \setminus i(X)$, i.e. M collapses onto i(X). In the case of a closed M, a polyhedron X is called a *simple spine* of M if it is a simple spine of M with an open 3-ball removed. A simple spine is called *special* if it is a special polyhedron. It is known that every compact connected 3-manifold has a special spine (see [Ca], [M]).

Let as describe now special polyhedra-with-boundary P_1, \ldots, P_4 . Let P_1 be the polyhedron obtained from a disk D^2 by attaching two semidisks along two parallel chords, h_1 and h_2 of D^2 . The polyhedron P_2 is obtained from D^2 by attaching a semidisk along h_2 and the second one along a simple curve l in D^2 that has the same endpoints as h_1 and intersects h_2 transversally in exactly two points. Let $R = R_1 \cup R_2 \cup R_3$ be a triod consisting of three radii of the disk D^2 . The polyhedron P_3 is obtained from the polyhedron $(D^2 \times \{0\}) \cup (R \times I)$ by attaching a semidisk along a chord $h_1 \subset D^2$ that intersects the radius R_1 in just one interior point. The polyhedron P_4 is obtained from $(D^2 \times \{0\}) \cup (R \times I)$ by attaching a semidisk along a simple curve that has the same endpoints as h_1 and intersects the triod R in exactly two points, on R_2 and R_3 .

By \mathcal{L} -move on simple polyhedra we mean a replacement of a fragment homeomorphic to P_1 by P_2 . By \mathcal{M} -move on simple polyhedra we mean a replacement of a fragment homeomorphic to P_3 by P_4 (for details, see [M],[P]).

Let a circle c bounds a 2-disk in a 2-component of a special polyhedron X. By \mathcal{B} -move we mean an attaching of additional 2-disk to X along c (for details, see [TV]).

It is proved in [M] that any two special spines of a 3-manifold can be transformed one to another by a sequence of the moves $\mathcal{M}^{\pm 1}$ and $\mathcal{L}^{\pm 1}$. Note, that applying \mathcal{L} several times, one can transform any simple spine into a special one. So the theorem of S. V. Matveev is true for simple spines too (see [P] also).

The \mathcal{B} -move on a simple spine of a 3-manifold M corresponds to removing of one 3-ball from M.

3. The Turaev–Viro invariants. Throughout the paper, let us fix $r \geq 3$ and a root of unity q of degree 2r such that q^2 is a primitive root of degree r.

In this section we recall how V. G. Turaev and O. Y. Viro define their invariants on a simple polyhedron X (cf. [TV]). Let v_1, \ldots, v_d be the vertices of X, let e_1, \ldots, e_f be the edges of ∂X and let $\Gamma_1, \ldots, \Gamma_b$ be the 2-components of X.

By a *coloring* of X we mean an arbitrary mapping

$$\varphi: \{\Gamma_1, \dots, \Gamma_b\} \to \mathbf{Z}_{r-1} = \{0, 1, \dots, r-2\}.$$

A triple $(i, j, k) \in \mathbf{Z}_{r-1}^3$ will be called *admissible* if

$$2r - 4 \ge i + j + k \equiv 0 \pmod{2},$$

$$|i-j| \le k \le i+j$$
.

A coloring φ is called *admissible* if for any edge E of $X-\partial X$ the colors of the 2-components incident to E form an admissible triple. Let us denote the set of admissible triples by adm and the set of admissible colorings of X by Adm(X).

By a *coloring* of a regular graph G we shall mean any mapping of the set of its edges to \mathbf{Z}_{r-1} . Let us denote the set of colorings of X by Col(X). Any coloring φ of a simple polyhedron X induces in a natural way a coloring $\partial \varphi$ of its boundary ∂X : an edge of ∂X takes the color of the 2-component of X in whose boundary this edge is contained.

Let $\Gamma_i, \Gamma_j, \Gamma_k$ be 2-components incident to an edge E of X and let $\varphi \in Adm(X)$. We shall say that an unordered triple $\{\varphi(\Gamma_i), \varphi(\Gamma_j), \varphi(\Gamma_k)\}$ is a color of the edge E. There are six wings incident to any vertex v of a simple polyhedron. Suppose they receive under φ the values $i, j, k, l, m, n \in \mathbf{Z}_{r-1}$. A 6-tuple $\begin{pmatrix} i & j & k \\ l & m & n \end{pmatrix}$ is called a color of the vertex v if $\{i, j, k\}$ is a color of some edge incident to v and (i, l), (j, m), (k, n) are the colors of opposite 2-components incident to v.

For an integer n > 0 set

$$[n]_q = \frac{q^n - q^{-n}}{q - q^{-1}},$$

$$[n]_q! = [n]_q[n-1]_q \dots [2]_q[1]_q$$

Set also $[0]_q = [0]_q! = 1$. For a color $\{i, j, k\}$ of an edge set

$$\Delta_q(i,j,k) = \left(\frac{[\underline{i} + \underline{j} - \underline{k}]_q![\underline{i} + \underline{k} - \underline{j}]_q![\underline{j} + \underline{k} - \underline{i}]_q!}{[\underline{i} + \underline{j} + \underline{k} + 1]_q!}\right)^{1/2}$$

where $\underline{i} = i/2$. Note that the expression in the round brackets presents a real number. By the square root $x^{1/2}$ of a real number x we mean the positive root of |x| multiplied by $\sqrt{-1}$ if x < 0.

Let $\begin{pmatrix} i & j & k \\ l & m & n \end{pmatrix}$ be a color of some vertex v. A *symbol* of v is defined by the following formula

$$|T_v^{\varphi}|_q = \begin{vmatrix} i & j & k \\ l & m & n \end{vmatrix}_q = (\sqrt{-1})^{-(i+j+k+l+m+n)} \Delta_q(i,j,k) \Delta_q(i,m,n) \times \Delta_q(j,l,n) \Delta_q(k,l,m) \begin{bmatrix} i & j & k \\ l & m & n \end{bmatrix}_q,$$

where

$$\begin{bmatrix} i & j & k \\ l & m & n \end{bmatrix}_q = \sum_z (-1)^z [z+1]_q! \{ [z-\underline{i}-\underline{j}-\underline{k}]_q! [z-\underline{i}-\underline{m}-\underline{n}]_q! [z-\underline{j}-\underline{l}-\underline{n}]_q! [z-\underline{k}-\underline{l}-\underline{m}]_q! \times (-1)^z [z+1]_q! \}$$

$$\times [\underline{i} + \underline{j} + \underline{l} + \underline{m} - z]_q! [\underline{i} + \underline{k} + \underline{l} + \underline{n} - z]_q! [\underline{j} + \underline{k} + \underline{m} + \underline{n} - z]_q! \}^{-1}.$$

Here z runs through the non-negative integers such that all expressions in the square brackets are non-negative. For $i \in \mathbf{Z}_{r-1}$ put

$$w_{i,q} = (\sqrt{-1})^i [i+1]_q^{1/2}$$
.

For $\varphi \in Adm(X)$ put

$$|X,\varphi|_q = \prod_{i=1}^b w_{\varphi(\Gamma_i),q}^{2\chi(\Gamma_i)} \prod_{s=1}^f w_{\partial \varphi(e_s),q}^{\chi(e_s)} \prod_{i=1}^d |T_{v_j}^{\varphi}|_q,$$

where χ is the Euler characteristic (the 2-components of X and the edges of ∂X are thought to be open, so if e_s is homeomorphic to \mathbf{R} then $\chi(e_s)=-1$ and if e_s is homeomorphic to S^1 then $\chi(e_s)=0$).

The Turaev-Viro invariant for the simple polyhedron X is given by

$$TV(X)_q = \sum_{\varphi \in Adm(X)} |X, \varphi|_q.$$

It is proved in [TV] that $TV(X)_q$ is invariant under moves $\mathcal{L}^{\pm 1}$ and $\mathcal{M}^{\pm 1}$. It follows from Matveev's theorem that if X is a simple spine of a 3-manifold M then $TV(M)_q = TV(X)_q$ is a topological invariant of M.

Note that in [TV] a different normalization is used. The original Turaev-Viro invariant is given by the formula

$$TV^*(X)_q = \omega^{-2\chi(X) + \chi(\partial X)} TV(X)_q,$$

where $\omega = \sqrt{2r}/|q-q^{-1}|$. It is proved in [TV] that $TV^*(X)_q$ is invariant under $\mathcal{B}^{\pm 1}$ also.

Remark 1. It is easily seen that if q is a primitive root of unity of degree 2r and $\partial X = \emptyset$ then the numbers $|X, \varphi|_q$, and therefore the numbers $TV(X)_q$ and $TV^*(X)_q$, lie in $\mathbf{Q}(q)$.

4. The summand–invariants. The set of 2-components of X that receive odd colors under a coloring $\varphi \in Adm(X)$ forms a surface embedded in X. We denote this surface by $S(\varphi)$. Note that $\partial S(\varphi) \subseteq \partial X$.

Present the set Adm(X) as a disjoint union of subsets $Adm_0(X)$, $Adm_1(X)$ and $Adm_2(X)$, where

- 0) $\varphi \in Adm_0(X) \Leftrightarrow (\varphi \in Adm(X)) \& (S(\varphi) = \emptyset);$
- 1) $\varphi \in Adm_1(X) \Leftrightarrow (\varphi \in Adm(X)) \& (\chi(S(\varphi)) \equiv 1 \pmod{2});$
- 2) $\varphi \in Adm_2(X) \Leftrightarrow (\varphi \in Adm(X)) \& (S(\varphi) \neq \emptyset) \& (\chi(S(\varphi)) \equiv 0 \pmod{2})$

For any coloring α of ∂X and $N \in \{0, 1, 2\}$ put

$$\Omega_N(X,\alpha)_q = \sum_{\substack{\varphi \in Adm_N(X) \\ \partial \varphi = \alpha}} |X,\varphi|_q.$$

If $\{\varphi \in Adm_N(X): \partial \varphi = \alpha\} = \emptyset$, then $\Omega_N(X, \alpha)_q = 0$. Put also

$$TV_N(X)_q = \sum_{\alpha \in Col(\partial X)} \Omega_N(X, \alpha)_q,$$

where sum is taken over all colorings of ∂X .

Remark 2.
$$TV(X)_q = TV_0(X)_q + TV_1(X)_q + TV_2(X)_q$$
.

Remark 3. If q is a primitive root of unity of degree 2r then for a simple polyhedron X with $\partial X = \emptyset$ we have $TV_N(X)_q \in \mathbf{Q}(q)$, for any $N \in \{0, 1, 2\}$ (see remark 1).

LEMMA 1. Let a simple polyhedron X be the union of simple polyhedra Y and Z and let each connected component of $T = Y \cap Z$ be a connected component of both ∂Y and ∂Z . Then for any coloring β of ∂X we have

$$\Omega_0(X,\beta)_q = \sum_{\alpha \in Col(T)} \Omega_0(Y,\alpha \cup (\beta|_{Y \cap \partial X}))_q \Omega_0(Z,\alpha \cup (\beta|_{Z \cap \partial X}))_q,$$

$$\Omega_1(X,\beta)_q = \sum_{\substack{\alpha \in Col(T) \\ K+L \equiv 1(2)}} \Omega_K(Y,\alpha \cup (\beta|_{Y \cap \partial X}))_q \Omega_L(Z,\alpha \cup (\beta|_{Z \cap \partial X}))_q,$$

$$\Omega_2(X,\beta)_q = \sum_{\substack{\alpha \in Col(T) \\ K+L=2 \text{ or } 4}} \Omega_K(Y,\alpha \cup (\beta|_{Y\cap\partial X}))_q \Omega_L(Z,\alpha \cup (\beta|_{Z\cap\partial X}))_q.$$

Proof. This follows from the equalities

$$|X, \varphi|_q = |Y, (\varphi|_Y)|_q \cdot |Z, (\varphi|_Z)|_q,$$

where $\varphi \in Adm(X)$ (see Lemma 4.2.A in [TV]), and $\chi(X) = \chi(Y) + \chi(Z)$.

THEOREM 1. Let X be a simple 2-polyhedron and α be a coloring of ∂X . Then for any $N \in \{0, 1, 2\}$ the number $\Omega_N(X, \alpha)_q$ is invariant under $\mathcal{L}^{\pm 1}$ and $\mathcal{M}^{\pm 1}$.

Proof. Let us show that the number $\Omega_N(X,\alpha)_q$ is invariant under \mathcal{L} . The case of \mathcal{M} -move is similar. By lemma 1 it is sufficient to prove that $\Omega_N(P_1,\gamma)_q=\Omega_N(P_2,\gamma)_q$ for any $N\in\{0,1,2\}$, where P_1 and P_2 are the polyhedra from the definition of the \mathcal{L} -move and γ is a coloring of the graph $\partial P_1=\partial P_2$. It is easy to check that for any γ there is a unique $K\in\{0,1,2\}$ such that $\{\varphi\in Adm(P_i)\colon \partial\varphi=\gamma\}\subset Adm_K(P_i)$, for i=1,2. Therefore

$$\Omega_N(P_1,\gamma)_q = \sum_{\substack{\varphi \in Adm(P_1) \\ \partial \varphi = \gamma}} |P_1,\varphi|_q \quad \text{and} \quad \Omega_N(P_2,\gamma)_q = \sum_{\substack{\psi \in Adm(P_2) \\ \partial \psi = \gamma}} |P_2,\psi|_q$$

if N = K, and $\Omega_N(P_1, \gamma)_q = \Omega_N(P_2, \gamma)_q = 0$ if $N \neq K$. It is proved in Lemma 4.4.A of [TV] that the sums are equal.

COROLLARY 1. Let X be a simple spine of a 3-manifold M. Then $TV_N(M)_q = TV_N(X)_q$ is an invariant of M for any $N \in \{0, 1, 2\}$.

5. The summand-invariants and a triangulation. The summand invariants are not invariants under \mathcal{B} -move. This prevents us from defining these invariants on a triangulation of a 3-manifold. Here we modify the invariants TV_0 , TV_1 , and $TV_0 + TV_2$ to make them invariant under removing of 3-balls.

Put $\omega_0 = \sqrt{r}/|q-q^{-1}|$ and $\omega = \sqrt{2r}/|q-q^{-1}|$. Let X be a simple polyhedron. Put $\Omega_0^*(X,\alpha)_q = \omega_0^{-2\chi(X)+\chi(\partial X)}\Omega_0(X,\alpha)_q,$ $\Omega_1^*(X,\alpha)_q = \omega^{-2\chi(X)+\chi(\partial X)}\Omega_1(X,\alpha)_q,$

and

$$\Omega_e^*(X,\alpha)_q = \omega^{-2\chi(X) + \chi(\partial X)} (\Omega_0(X,\alpha)_q + \Omega_2(X,\alpha)_q).$$

LEMMA 2. Let X be a simple 2-polyhedron and α be a coloring of ∂X . Then the numbers $\Omega_0^*(X,\alpha)_q$, $\Omega_1^*(X,\alpha)_q$, and $\Omega_e^*(X,\alpha)_q$ are invariant under \mathcal{B} .

Proof. It follows immediately from the definition of the number $|X, \varphi|_q$ that the number $\Omega_0^*(X, \alpha)_q$ is invariant under \mathcal{B} if

$$\omega_0^2 = w_j^{-2} \sum_{\substack{k,l \equiv 0(2) \\ k,l: \{j,k,l\} \in adm}} w_k^2 w_l^2$$

for any even $j \in \mathbf{Z}_{r-1}$, and $\Omega_1^*(X,\alpha)_q$, $\Omega_e^*(X,\alpha)_q$ are invariant under \mathcal{B} if

$$\omega^{2} = w_{j}^{-2} \sum_{k,l:\{j,k,l\} \in adm} w_{k}^{2} w_{l}^{2}$$

for any $j \in \mathbf{Z}_{r-1}$.

The second equality is proved in [TV]. The proof of the first one is similar. First of all, let us check that

$$(*) \qquad \qquad w_j^{-2} \sum_{\substack{k,l \equiv 0(2) \\ k,l: \{j,k,l\} \in adm}} w_k^2 w_l^2 = w_0^{-2} \sum_{\substack{s \equiv 0(2) \\ 0 \leq s \leq r-2}} w_s^4$$

for any even number $j \in \mathbf{Z}_{r-1}$.

Let T be a polyhedron obtained from a disk D^2 by attaching one semidisk along a diameter of D^2 . The polyhedron T consists of three 2-cells $\Gamma_1, \Gamma_2, \Gamma_3$. Let a polyhedron T_i is obtained from T by attaching a 2-disk along a circle that belongs to the 2-cell Γ_i , where i=1 or 2.

For any $j \in \mathbf{Z}_{r-1}$ we define a coloring β of ∂T_1 and ∂T_2 as follows: $\beta(\Gamma_1) = \beta(\Gamma_3) = j$, $\beta(\Gamma_2) = 0$.

By definition, we have

$$\Omega_0(T_1, \beta)_q = w_0^2 w_j^2 \sum_{\substack{k,l \equiv 0(2) \\ k,l : \{j,k,l\} \in adm}} w_k^2 w_l^2,$$

$$\Omega_0(T_2, \beta)_q = w_j^4 \sum_{\substack{s \equiv 0(2) \\ 0 \le s \le r-2}} w_s^4.$$

Note that T_1 and T_2 are connected by \mathcal{L} -move, therefore $\Omega_0(T_1, \alpha)_q = \Omega_0(T_2, \alpha)_q$. This gives us the equality (*).

Clearly, $w_0 = 1$. Thus we have to prove that

$$\sum_{t=0}^{[r/2]-1} w_{2t}^4 = -r/(q-q^{-1})^2.$$

The proof of this equality is straightforward.

COROLLARY 2. Let X be a simple spine of a 3-manifold M. Then the numbers $TV_0^*(M)_q = \Omega_0^*(X)_q$, $TV_1^*(M)_q = \Omega_1^*(X)_q$, and $TV_e^*(M) = \Omega_e^*(X)_q$ are invariants of M under removing of 3-balls.

We can define the invariants TV_0^* , TV_1^* , and TV_e^* on a triangulation of a 3-manifold M like the Turaev–Viro invariants were defined in [TV]. For simplicity we will restrict ourselves to the case of closed 3-manifolds only.

Let M be a closed triangulated 3-manifold. Let a be the number of vertices of M, let E_1, \ldots, E_b be the edges of M, and let T_1, \ldots, T_d be the 3-simplexes of M. By a coloring of M we mean an arbitrary mapping $\varphi \colon \{E_1, \ldots, E_b\} \to \mathbf{Z}_{r-1}$. A coloring φ of M is called admissible if for any 2-symplex A of M the colors of the three edges of A form an admissible triple. Denote the set of admissible colorings of M by Adm(M). We will denote by $Adm_0(M)$ the set of admissible colorings of M by even numbers, and by $Adm_e(M)$ the set of admissible colorings of M such that

$$v - t + f \equiv 0 \pmod{2}$$
,

where v is the number of 3-simplexes containing an edge colored by an odd number, t is the number of 2-simplexes containing an edge colored by an odd number, and f is the number of edges colored by odd numbers. Note that $Adm_0(M) \subset Adm_e(M)$. Set $Adm_1(M) = Adm(M) - Adm_e(M)$. A 6-tuple $\begin{pmatrix} i & j & k \\ l & m & n \end{pmatrix}$ is called a *color* of a 3-simplex T_s if i, j, k are the colors of edges of some 2-face of T_s and (i, l), (j, m), (k, n) are the pairs of colors of opposite edges of T_s . Let

$$|T_s^{\varphi}|_q = \begin{vmatrix} i & j & k \\ l & m & n \end{vmatrix}_q.$$

For $\varphi \in Adm(M)$ put

$$|M, \varphi|_q = \prod_{i=1}^b w_{\varphi(E_i), q}^2 \prod_{s=1}^d |T_s^{\varphi}|_q.$$

Preposition 1. For any closed triangulated 3-manifold M we have

$$TV_0^*(M)_q = \omega_0^{-2a} \sum_{\varphi \in Adm_0(M)} |M, \varphi|_q,$$

$$TV_1^*(M)_q = \omega^{-2a} \sum_{\varphi \in Adm_1(M)} |M, \varphi|_q,$$

$$TV_e^*(M)_q = \omega^{-2a} \sum_{\varphi \in Adm_e(M)} |M, \varphi|_q.$$

Proof. Let X be the union of the closed barycentric stars of the edges of M. It is obvious that X is a special polyhedron. By a finite number of $\mathcal{M}^{\pm 1}$, $\mathcal{L}^{\pm 1}$ and \mathcal{B}^{-1} moves on X we get a simple spine of M. Each coloring φ of M induces a dual coloring φ^* of X, and it is easy to check that $|M, \varphi|_q = |X, \varphi^*|_q$ and $\chi(X) = a$, which establishes the formulas.

6. The values of the summand-invariants. Here we express the numbers $TV_0(M)_q + TV_2(M)_q$ and $TV_1(M)_q$ via the Turaev-Viro invariants.

Let X be a special polyhedron. Fix a number $r \geq 3$ and a coloring $\varphi \in Adm(X)$. A vertex v of the colored polyhedron X is called a *switch-vertex* if the sum of all odd numbers in the color of v is congruent to 2 modulo 4.

LEMMA 3. Let X be a special polyhedron. Then for any $\varphi \in Adm(X)$ we have

$$|X,\varphi|_q = (-1)^{\chi(S(\varphi))+x} |X,\varphi|_{-q},$$

where x is the number of the switch-vertices of X.

Proof. It is easy to see that

$$[n]_q = (-1)^{n-1}[n]_{-q},$$

$$[n]_q! = (-1)^{n(n-1)/2}[n]_{-q}!,$$

$$w_{i,q}^2 = (-1)^i w_{i,-q}^2,$$

$$\Delta_q^2(i,j,k) = \begin{cases} \Delta_{-q}^2(i,j,k), & \text{if } i,j,k \text{ are even,} \\ -\Delta_{-q}^2(i,j,k), & \text{otherwise.} \end{cases}$$

Let $\begin{pmatrix} i_1 & i_2 & i_3 \\ i_4 & i_5 & i_6 \end{pmatrix}$ be a color of a vertex v of X under φ . Then we have

There are three possibilities for the color of v.

- 1) Each number in the color of v is even (even vertex). Then the sign in (**) is plus.
- 2) There are four odd numbers in the color of v (fourfold vertex). Let i_1, i_2, i_4, i_5 be the odd numbers, then from (**) we have

$$\begin{bmatrix} i_1 & i_2 & i_3 \\ i_4 & i_5 & i_6 \end{bmatrix}_q = (-1)^{\frac{i_1+i_2+i_4+i_5}{2}+1} \begin{bmatrix} i_1 & i_2 & i_3 \\ i_4 & i_5 & i_6 \end{bmatrix}_{-q}.$$

Hence if v is a switch-vertex, then the sign in (**) is plus, otherwise minus.

3) There are three odd and three even numbers in the color of v (threefold vertex). Let i_1, i_2, i_3 be the even numbers, then from (**) we have

$$\begin{bmatrix} i_1 & i_2 & i_3 \\ i_4 & i_5 & i_6 \end{bmatrix}_q = (-1)^{\frac{i_1+i_2+i_3}{2}+1} \begin{bmatrix} i_1 & i_2 & i_3 \\ i_4 & i_5 & i_6 \end{bmatrix}_{-q}.$$

By a cost of an edge E we mean the half-sum of the numbers from a color of E. Let E' be a half-edge of an edge E. By a cost of the half-edge E' we mean the cost of E. We call an edge or a half-edge bad if its color is even (that is all three numbers in the color of the edge are even) and its cost is even. Let us show that the number of threefold vertices with a bad half-edge is even. It is sufficient to prove that the number of the bad half-edges incident to an even vertex is even, but this statement follows from the fact that the sum of all 4 costs of the half-edges incident to an even vertex is even. Hence we can think that for any threefold vertex the sign in (**) is plus.

Let us denote the number of the odd-colored edges of X by e, the number of the threefold vertices by n_3 , and the number of the fourfold vertices by n_4 . Denote the number of the odd colored 2-components of X by c. Then we have $c = \chi(S(\varphi)) - n_3 - n_4 + e$. Hence

$$|X,\varphi|_q = (-1)^{c+n_4-x+e}|X,\varphi|_{-q} = (-1)^{\chi(S(\varphi))-n_3-x}|X,\varphi|_{-q}.$$

It is easy to see that for any admissible coloring φ of a special polyhedron X the number n_3 is even. This finishes the proof.

Let SX be the set of singular points of X. Note that SX is a regular graph of degree 4. Denote by V the set of vertices of X, by N(V,SX) a closed regular neighborhood of V in SX, and by N(V,X) a closed regular neighborhood of V in X. The intersection of the union of the open edges with each connected component of N(V,SX) consists of 4 half-open 1-cells, which are called thorns. The intersection of the union of the open 2-cells with each connected component of N(V,X) consists of six half-open 2-cells, which are called wings.

Let v be a vertex of X, and let N(v,M) be a closed regular neighborhood of v. Chose a thorn t in N(v,M) and a small normal disk D for it. Any orientation α of N(v,M) induces an orientation $\alpha|_D$ of D according to the following convention: $\alpha|_D$ together with the outward orientation of t should give the orientation α . Note that $\alpha|_D$ induces a cyclic order on the set of wings adjacent to t.

Regular neighborhood N(V,M) consists of 3-balls N(v,M), $v \in V$. Choose orientations for the 3-balls. Let E be an edge of X. It contains two thorns t_1,t_2 . Let $W_1^{(i)},W_2^{(i)},W_3^{(i)}$ be the wings adjacent to t_i , where i=1,2. As above, the orientation of N(V,M) induces a cyclic order on the set

$$\{W_1^{(i)}, W_2^{(i)}, W_3^{(i)}\}, \quad for \quad i = 1, 2.$$

The 2-cells of X determine the natural bijection

$$f: \{W_1^{(1)}, W_2^{(1)}, W_3^{(1)}\} \to \{W_1^{(2)}, W_2^{(2)}, W_3^{(2)}\}.$$

We shall say that the edge E is odd if the bijection f preserves the cyclic order on the wings, and even otherwise.

THEOREM 2. Let X be a special spine of a 3-manifold M. Then for any $\varphi \in Adm(X)$ we have

$$|X, \varphi|_q = (-1)^{\chi(S(\varphi))} |X, \varphi|_{-q}.$$

Proof. Let x be the number of switch-vertices of the pair (X, φ) . By lemma 3 it is sufficient to prove that this number is even.

Consider the coloring $\overline{\varphi}$: $\{\Gamma_1, \ldots, \Gamma_b\} \to \mathbf{Z}_4$ such that

$$\overline{\varphi}(\Gamma_i) = \begin{cases} 0, & \text{if } \varphi(\Gamma_i) \equiv 0 \pmod{2}, \\ 1, & \text{if } \varphi(\Gamma_i) \equiv 1 \pmod{4}, \\ 3, & \text{if } \varphi(\Gamma_i) \equiv 3 \pmod{4}, \end{cases}$$

for any $1 \le i \le b$.

Fix an orientation of N(V, M). Then each edge of SX becomes odd or even. Let G be the union of the edges of X with the colors $\{0, 1, 3\}$ under the coloring $\overline{\varphi}$. Let $\Omega_1, \ldots, \Omega_p$ be the middle points of the odd edges of G. Consider a graph G'. The set of vertices of G' consists of the vertices of G and of the points $\Omega_1, \ldots, \Omega_p$. The set of edges of G' consists of the even edges of G and of the halves of the odd edges of G. So each odd edge of G gives 2 edges in G'. The orientation of N(V, M) and the coloring $\overline{\varphi}$ give the orientation of the graph G'. Let v_1, \ldots, v_t be the vertices of G'. We will denote by a_i the number of incoming and by b_i the number of outgoing edges for the vertex v_i . We have $(a_i - b_i) \equiv 2 \pmod{4}$ iff v_i is either the switch-vertex or the middle point of an odd

edge, and $(a_i - b_i) \equiv 0 \pmod{4}$ otherwise. The number of vertices with the condition $(a_i - b_i) \equiv 2 \pmod{4}$ is even for any oriented graph, because $\sum_{i=1}^{t} (a_i - b_i) = 0$.

It remains to prove that the number p is even. Let θ be the number of odd edges of X with the color $\{0,1,1\}$ under the coloring $\overline{\varphi}$. Then 1-colored (by $\overline{\varphi}$) 2-cells pass $(2\theta+p)$ times along the odd edges of X. Note that each 2-component of X passes along the odd edges of X even number of times (this is true for every special spine; see, for instance, [F]). Therefore the number $(2\theta+p)$ is even and p is even.

Remark 4. In the case of an orientable 3-manifold this theorem was proved in [S1].

COROLLARY 3. For any 3-manifold M and any q we have

$$\begin{split} TV_N(M)_q &= (-1)^N TV_N(M)_{-q}, \quad where \quad N \in \{0,1,2\}, \\ TV_0(M)_q &+ TV_2(M)_q = \frac{1}{2} (TV(M)_q + TV(M)_{-q}), \\ TV_1(M)_q &= \frac{1}{2} (TV(M)_q - TV(M)_{-q}). \end{split}$$

Remark 5. In the papers [S1] and [S2] we used the parameter $-\overline{q}$ instead of -q, but it is easy to see that $[n]_q = [n]_{\overline{q}}$.

7. The tables. Below we present the summand-invariants $TV_N(M)_q$ and the Turaev–Viro invariants $TV^*(M)_q$ with $r \leq 7$ for the manifolds S^3 , $\mathbb{R}P^3$, $L_{3,1}$, $L_{4,1}$, $L_{5,1}$, $L_{5,2}$, $L_{6,1}$, $L_{7,2}$, $L_{8,3}$, $L_{9,2}$, $L_{10,3}$, $L_{11,4}$, $L_{12,5}$, $L_{13,5}$, S^3/Q_8 , S^3/Q_{12} , where S^3/G denotes the quotient space of the sphere S^3 by a linear free action of a finite nonabelian group G. These are all closed irreducible orientable 3-manifolds, having a special spine with ≤ 3 vertices.

Each summand invariant is presented by a polynomial on q (here q is a primitive root of unity of degree 2r) with integer coefficients, and by evaluation of the polynomial at $q = e^{i\pi/r}$. Note that each coefficient in the polynomial is a separate invariant. The invariants from the tables are related by the equality

$$TV^*(M)_q = \frac{(q-q^{-1})^2}{2r} (TV_0(M)_q + TV_1(M)_q + TV_2(M)_q).$$

Table 1: Invariants for S^3

r	$TV_0(M)_q$		$TV_1(M)_q$		$TV_2(M)_q$		$TV^*(M)_q$
3	1	=1.000	0	=0.000	0	=0.000	0.500
4	1	=1.000	0	=0.000	0	=0.000	0.250
5	1	=1.000	0	=0.000	0	=0.000	0.138
6	1	=1.000	0	=0.000	0	=0.000	0.083
7	1	=1.000	0	=0.000	0	=0.000	0.054

Table 2: Invariants for ${\bf R}P^3$

r	$TV_0(M)_q$		$TV_1(M)_q$		$TV_2(M)_q$	$TV^*(M)_q$
3	±	=1.000		=-1.000	0 = 0.000	0.000
	2	=2.000	q^3-q	=-1.414	0 = 0.000	0.146
5	$-q^3 + q^2 + 2$		$q^3 - q^2 - 2$	=-2.618	0 = 0.000	0.000
~	4		$2q^3 - 4q$		0 = 0.000	
7	$-2q^5 + q^4 - q^3 + 2q^2 + 3$	3 = 5.049	$2q^5 - q^4 + q^3 - 2q^2 -$	3 = -5.049	0 = 0.000	0.000

Table 3: Invariants for $L_{3,1}$

r	$TV_0(M)_q$	$TV_1(M)_q$	$TV_2(M)_q$	$TV^*(M)_q$
3	1 = 1.000	0 = 0.000	0 = 0.000	0.500
4	1 = 1.000	0 = 0.000	0 = 0.000	0.250
5	$-q^3 + q^2 + 2 = 2.618$	0 = 0.000	0 = 0.000	0.362
6	3 = 3.000	0 = 0.000	0 = 0.000	0.250
7	$-q^5 + 2q^2 + 2 = 3.247$	0 = 0.000	0 = 0.000	0.175

Table 4: Invariants for $L_{4,1}$

r	$TV_0(M$	$)_q$	TV_1	$(M)_q$	$TV_2(M$	$(P)_q$	$TV^*(M)_q$	
3	1	=1.000	0	=0.000	1	=1.000	1.000	
4	2	=2.000	0	=0.000	0	=0.000	0.500	
5	1	=1.000	0	=0.000	1	=1.000	0.276	
6	4	=4.000	0	=0.000	0	=0.000	0.333	
7	$-q^5 + 2$	$2q^2 + 2 = 3.247$	0	=0.000	$-q^{5} +$	$2q^2 + 2 = 3.247$	0.349	

Table 5: Invariants for $L_{5,1}$

r	$TV_0(M)_q$		$TV_1($	$M)_q$	TV_2	$_2(M)_q$	$TV^*(M)_q$	
3	1	=1.000	0	=0.000	0	=0.000	0.500	
4	1	=1.000	0	=0.000	0	=0.000	0.250	
5	$-q^3 + q^2 + 3$	=3.618	0	=0.000	0	=0.000	0.500	
6	1	=1.000	0	=0.000	0	=0.000	0.083	
7	$-2q^5 + q^4 - q^3 + 2q^2 +$	3 = 5.049	0	=0.000	0	=0.000	0.272	

Table 6: Invariants for $L_{5,2}$

r	$TV_0(M)_q$		TV_1	$(M)_q$	TV_2	$(M)_q$	$TV^*(M)_q$
3	1	=1.000	0	=0.000	0	=0.000	0.500
4	1	=1.000	0	=0.000	0	=0.000	0.250
5	0	=0.000	0	=0.000	0	=0.000	0.000
6	1	=1.000	0	=0.000	0	=0.000	0.083
7	$-2q^5+q^4-q^3+2q^4$	$q^2 + 3 = 5.049$	0	=0.000	0	=0.000	0.272

Table 7: Invariants for $L_{6,1}$

r	T	$V_0(M)_q$	$TV_1(N)$	$M)_q$	$TV_2(M)_q$		$TV^*(M)_q$
3	1	=1.00		=-1.000		=0.000	0.000
4	2	=2.00	$0 - q^3 +$	q=1.414	0	=0.000	0.853
5	1	=1.00	0 - 1	=-1.000	0	=0.000	0.000
6	6	=6.00	0 0	=0.000	0	=0.000	0.500
7	1	=1.00	0 - 1	=-1.000	0	=0.000	0.000

Table 8: Invariants for $L_{7,2}$

r	$TV_0(M)_q$	$TV_1(M)_q$	$TV_2(M)_q$	$TV^*(M)_q$
3	1 =1.000	0 = 0.000	0 = 0.000	0.500
4		0 = 0.000	0 = 0.000	0.250
5	$-q^3 + q^2 + 2 = 2.618$	0 = 0.000	0 = 0.000	0.362
6	1 = 1.000	0 = 0.000	0 = 0.000	0.083
7	0 = 0.000	0 = 0.000	0 = 0.000	0.000

Table 9: Invariants for $L_{8,3}$

r	$TV_0(M)_q$	$TV_1(M)_q$	$TV_2(M)_q$	$TV^*(M)_q$
3	1 =1.000	0 = 0.000	1 =1.000	1.000
4	2 = 2.000		2 = 2.000	1.000
5	$-q^3 + q^2 + 2 = 2.618$	0 = 0.000	$-q^3 + q^2 + 2 = 2.618$	0.724
6	4 = 4.000	0 = 0.000	0 = 0.000	0.333
7	1 = 1.000	0 = 0.000	1 = 1.000	0.108

Table 10: Invariants for $L_{9,2}$

r	$TV_0(M)_q$		TV	$f_1(M)_q$	TV_2	$(M)_q$	$TV^*(M)_q$
3	1	=1.000	0	=0.000	0	=0.000	0.500
4	1	=1.000	0	=0.000	0	=0.000	0.250
5	1	=1.000	0	=0.000	0	=0.000	0.138
6	3	=3.000	0	=0.000	0	=0.000	0.250
7	$-2q^5 + q^4 -$	$q^3 + 2q^2 + 3 = 5.049$	0	=0.000	0	=0.000	0.272

Table 11: Invariants for $L_{10,3}$

 r	$TV_0(M)_q$		$TV_1(M)_q$		$TV_2(M)$	$)_q$	$TV^*(M)_q$
3	1	=1.000	-1	=-1.000	0	=0.000	0.000
4	2	=2.000	$-q^3+q$	=1.414	0	=0.000	0.853
5	0	=0.000	0	=0.000	0	=0.000	0.000
6	4	=4.000	$-2q^3 + 4q$	=3.464	0	=0.000	0.622
7	$-q^5 + q^2 + 2$	=3.247	$q^5 - q^2 - 2$	=-3.247	0	=0.000	0.000

Table 12: Invariants for $L_{11,4}$

r	$TV_0(M)_q$		$TV_1(M)_q$		$TV_2(\Lambda$	$I)_q$	$TV^*(M)_q$
3	1	=1.000	0	= 0.000	0	=0.000	0.500
4	1	=1.000	0	=0.000	0	=0.000	0.250
5	1	=1.000	0	=0.000	0	=0.000	0.138
6	1	=1.000	0	=0.000	0	=0.000	0.083
7	$-q^5 + q^2 +$	2 = 3.247	0	=0.000	0	=0.000	0.175

Table 13: Invariants for $L_{12,5}$

r	$TV_0(M)_q$	$TV_1(M)_q$	$TV_2(M)_q$	$TV^*(M)_q$
3	1 = 1.000	0 = 0.000	1 = 1.000	1.000
_		0 = 0.000		0.500
5	$-q^3 + q^2 + 2 = 2.618$	0 = 0.000	$-q^3 + q^2 + 2 = 2.618$	0.724
-		0 = 0.000		
7	$-2q^5 + q^4 - q^3 + 2q^2 + 3 = 5.049$	0 = 0.000	$-2q^5 + q^4 - q^3 + 2q^2 + 3 = 5.049$	0.543

Table 14: Invariants for $L_{13,5}$

r	$TV_0(M)_q$	$TV_1(M)_q$	$TV_2(M)_q$	$TV^*(M)_q$
3	1 = 1.000	0 = 0.000	0 = 0.000	0.500
4	1 = 1.000	0 = 0.000	0 = 0.000	0.250
5	$-q^3 + q^2 + 2 = 2.618$	0 = 0.000	0 = 0.000	0.362
6	1 = 1.000	0 = 0.000	0 = 0.000	0.083
7	1 = 1.000	0 = 0.000	0 = 0.000	0.054

Table 15: Invariants for S^3/Q_8

r	$TV_0(M)_q$		$TV_1(M$	$(I)_q$	$TV_2(M)_q$		$TV^*(M)_q$
3	1	=1.000	0	=0.000	3	=3.000	2.000
4	4	=4.000	0	=0.000			2.500
5	$-q^3 + q^2 + 4$	=4.618	0	=0.000	$-q^3 + 3q^2 + 12$	=13.854	2.553
6	10	=10.000	-	=0.000		=18.000	
7	$-2q^5 + 2q^2 + 7$	' = 9.494	0	=0.000	$-6q^5 + 6q^2 + 21$	1 = 28.482	2.043

Table 16: Invariants for S^3/Q_{12}

r	$TV_0(M)_q$		$TV_1(M)_q$	$TV_2(M)_q$		$TV^*(M)_q$
3	1	=1.000	0 = 0.000	1	=1.000	1.000
_	2	=2.000	0 = 0.000	0	=0.000	0.500
5	$-q^3 + q^2 + 4$	=4.618	0 = 0.000	$-q^3 + q^2 + 4$	=4.618	1.276
	10		0 = 0.000	=	=6.000	
7	$-2q^5 + q^4 - q^3 + 2q^2 + q^4$	5 = 7.049	0 = 0.000	$-2q^5 + q^4 - q^3 + 2q^2$	$^{2} + 5 = 7.049$	0.758

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